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Engineering Procedural Standards EPS-158		
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Visual Component Approval Process (VCAP)		June 2011
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J. Siler	L. D. Allendorph	January 2011
PRINTED COPIES OF THIS DOCUMENT MUST BE VERIFIED FOR CURRENT REVISION		
Change Notice: New Release.		

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INTRODUCTION

This document outlines the requirements by which designated suppliers of all interior, exterior, and certain under hood visual components (a.k.a. "decorative components") must comply in order to achieve the appearance sign-off's described in the Production Part Approval Process (PPAP). A completed and signed Appearance Approval Report (AAR) obtained from this process must be included in the supplier's PPAP package.

The following steps cover the Navistar Visual Component Approval Process (VCAP), See also the VCAP Flow Chart on the following page:

- Design Requirements/Supplier Selection
- IDEAL Surface Approval (Appearance sign-off for Tooling)
- Pre-Texture Evaluation Documentation / Sign-Off (AAR)
- Post texture Evaluation Documentation / Sign-Off (AAR)
- Color Evaluation Documentation / Final component AAR Sign-Off

Components must be resubmitted for appearance evaluation and PPAP approval, per guidelines noted in the latest AIAG PPAP manual. Examples include:

- Material change or material source change
- Re-sourcing of part to another supplier (includes Tier 2, 3, etc.)
- Re-location to another manufacturing facility
- Manufacturing process change that affects appearance
- Design change that affects appearance
- Restoration or repair made to the tool
- Capacity tooling

NOTE:

Under certain circumstances, the AAR resubmission can be waived. Upon request of supplier, Navistar Industrial Design /Craftsmanship will determine this on a case by case basis.



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KEY PROCESS STEP DESCRIPTIONS

DESIGN REQUIREMENTS/SUPPLIER SELECTION

Major appearance requirements are outlined in both Navistar's Engineering Concept Sheet and Design Requirements Document (DRD).

The areas covered include:

- Color, Texture, Gloss
- Texture wash-out (if required)
- Parting line location and part line/flash Acceptance Standards.
- General Sink/Flow/"Blush" appearance standards for class A, B, and C surfaces.
- Paint Appearance Standards (for Class A, B, and C surfaces)
- Gap, Margin, and Assembly Tolerances for PIA (Part-In-Assembly) component groups.

This document is co-owned by Industrial Design and Navistar Engineering and tracks all appearance items for a given program, communicating to the supply base Navistar expectations for appearance quality.

I.D.E.A.L. SURFACE APPROVAL

Navistar Industrial Design is responsible for the approval of all decorative/visual components and any additional components that contribute to the appearance of Navistar products.

Navistar Industrial Design/ Craftsmanship personnel are responsible for the approval of all surface data and tooling aids related to visible components. All models (both electronic and physical) will be reviewed for adherence to design intent, surface continuity, and fit to mating parts

The Industrial Design Evaluation and Approval Log (IDEAL) starts the VCAP process, and represents OK-to-Tool for appearance.

A signed IDEAL form (shown on page 16) <u>must</u> accompany the tooling release data for any component designated as an appearance item.

For more information on the IDEAL review process, see the <u>Industrial Design Process Overview</u>, available on the Navistar Supplier Site or internally on the Navistar intranet, the <u>Industrial Design</u> <u>Process Overview</u>.

"FIRST-SHOT" PRODUCTION PARTS

Navistar requires that suppliers of visual / decorative components submit "First Shot" production parts to Industrial Design Craftsmanship for initial surface review and direction. These parts include all visual components manufactured at any facility from production tools. Industrial Design Studio or Craftsmanship personnel will review parts for design intent (i.e. surface, finish, parting lines, flow lines and gate locations). The parts will be marked up, indicating any required improvements. Studio or

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Craftsmanship will document this direction using the Navistar Appearance Approval Report Form (shown on page 17). Rejected parts must be included in the next Approval Review.

NON-TEXTURED PRODUCTION PART EVALUATION / DOCUMENTATION / SIGN-OFF

The following procedures outline the appearance evaluation/sign-off process for non-textured (mold-in-color, painted/plated/hydrographically finished) parts:

- Supplier submits at least one (1) part from each tool cavity in black or the darkest production color, with a completed Appearance Approval Report (AAR-att. 2.1).
- The appropriate Industrial Design Studio Designer or Craftsmanship representative reviews all parts for design intent (surface, finish, parting lines, flow lines and gate location). If necessary, Studio and / or Craftsmanship personnel will give direction by marking areas on the part requiring improvement, photo-documenting this direction.
 - Parts will be signed-off using the AAR form, and assigned one of three possible designations:
 - <u>APPROVED</u> Supplier may immediately proceed to paint/plate/finish parts for AAR review.
 - <u>CORRECT AND PROCEED</u> Supplier must correct all deficiencies noted and then proceed to paint/plate/finish parts for AAR review.
 - <u>CORRECT AND RESUBMIT</u> Supplier must correct all deficiencies and resubmit parts for approval.

NOTE: Non-textured components that are molded-in-color or painted by the supplier must be AAR approved for color and/or paint quality. Please refer to Color Evaluation / Documentation / Sign-Off on page 10 of this document. Components that are sent to a Navistar facility for painting are still required to meet Quality of Appearance standards, but the supplier's appearance responsibility is limited to the paint-ready surface of the part, as defined by TMS/CEMS Requirements.

All plated / finished components shall be submitted for full appearance approval and will be reviewed using the approved MSE "styling master" as reference. Specific appearance parameters for plated parts can be obtained from the Navistar Supplier website.

PRE-GRAIN PART EVALUATION / DOCUMENTATION / SIGN-OFF

The following procedures outline the pre-grain appearance evaluation/sign-off process:

- Supplier submits at least one (1) part from each tool cavity in black or the darkest production color, with a completed Appearance Approval Report.
- The appropriate Industrial Design Studio Designer or Craftsmanship representative reviews all parts for design intent (surface, finish, parting lines, flow lines and gate location). If necessary,

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Studio and / or Craftsmanship personnel will give direction by marking areas on the part requiring improvement, photo-documenting this direction.

- Parts will be signed-off using the AAR form, and assigned one of three possible designations:
 - <u>APPROVED TO TEXTURE</u> Supplier may immediately proceed to texture the tool (pending Navistar Engineering Fit & Function, if required).
 - <u>CORRECT AND PROCEED</u> Supplier must correct all deficiencies noted and then proceed to texture the tool.
 - <u>CORRECT AND RESUBMIT</u> Supplier must correct all deficiencies and resubmit parts for " OK-to-Grain" approval

The supplier must retain the pre-grain Appearance Approval Report form and return it with any marked-up pre-grained parts when submitting for post–grain appearance evaluation/sign-off. <u>Rejected</u> / <u>Marked-Up parts must be available upon request for the next Approval Review.</u>

PLEASE NOTE:

- ALL visible components must be approved prior to respective assembly/system reviews (e.g. I/P components, door trim panel components, etc.)
- This sign-off designates <u>Appearance</u> pre-grain approval only. Fit & Function Sign-Off may be required by Navistar Engineering. Supplier is not authorized to texture a tool until Industrial Design and (when required) Navistar Engineering have validated the part as "OK-to-Texture". Texture suppliers are not authorized to texture any visual component tool without Navistar AAR authorization. The signed AAR form must accompany the tool to the approved texture source. See Attachment 3 on page 18 for a sample of a document listing Navistar approved texture suppliers.

TOOL TEXTURING GUIDELINES

Navistar Industrial Design-Color and Trim has the following responsibilities for textures:

- Development of new textures.
- Establishment of master texture standards.
- Approval of tool texture sources by specific texture pattern.
- Approval of grain roller textures
- Distribution of master texture standards.

The following guidelines should be followed to assure the best quality results:

• All texturing (except EDM) are to be performed by Navistar-approved texture sources.

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- Navistar Industrial Design / Color and Materials will recommend the texture source for each vehicle program. In the case of large / complex programs, texture sourcing may be split among texture sources by texture plan and capability.
- Navistar Craftsmanship has the authority to make any necessary changes or alterations to a texture surface.
- The original texture source should be used for capacity or replacement tools unless an agreement is reached with Navistar Industrial Design Craftsmanship.
- A sample of the current list of approved sources for specific textures is shown on Attachment 3 on page 18.

ELECTRICAL DISCHARGE MACHINING (EDM)

Navistar Industrial Design will not specify any EDM source for texturing. Suppliers interested in using this process for texturing (Stipple patterns only) are required to adhere to the following guidelines:

- Acquire a "Master Stipple Standard" from Navistar Industrial Design Color and Trim.
- Navistar Industrial Design Craftsmanship must approve final burn electrodes. The Engineering Release information must accompany this submission. Please contact the Navistar Industrial Design Craftsmanship representative for further details.

TEXTURE REPAIRS

Surface damage to a tool may require repairs to the texture of that tool and a subsequent surface approval by Navistar Industrial Design / Craftsmanship.

- Welding
- Inserting
- Hand benching

The following two steps must occur to receive IDC approval:

- Submission of part showing surface repair before re-texturing (In some cases, digital photographs may suffice).
- Submission of part after grain repair.

POST-GRAIN TEXTURE PART EVALUATION / DOCUMENTATION / SIGN-OFF

The process for review and sign-off of post-grain and non-textured parts is as follows:

• Submit parts from each cavity run on production tooling, process and Job1 intended manufacturing location, in a program color, to the appropriate Industrial Design Studio /Craftsmanship representative. The number of parts submitted depends on the number of parts the supplier needs "identified" for design intent. Navistar Craftsmanship may choose to retain one (1) submission of each part number.

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PLEASE NOTE:

- GRAPHICS Any part which contains graphics shall be accompanied by a 1:1 color-correct print of the final art for verification to design intent.
- The Appearance Approval Report (AAR) showing pre-grain approval and all marked-up, pre-grained parts must be available for review with parts submitted for post-grain approval.
- Parts not providing a sufficient standard of appearance quality may be given direction for improvement, as noted on the Appearance Approval Report. This same document must accompany submitted parts after appearance direction has been followed.
- Unless previously agreed, rejected parts must be included in the next approval review.
- The Industrial Design / Industrial Design Craftsmanship representative who reviews the postgrain appearance evaluation submissions will again sign the AAR form reflecting minimum appearance standard for the part (assuming full resolution of all issues).
- The parts approved for appearance will be identified with the Minimum Appearance Standard label (below). These parts must be retained by the supplier for their production and service life, and will be made available for review, upon request by Navistar. At the assembly plant's discretion, an approved part will be retained by the assembly plant.

MAYISTAR [®] MINIMUM APPEARANCE STANDARD		
Rep.	Date	
Supplier	Code	
Memo		

MSE-COLOR & MATERIAL MASTERING PROCESS / COLOR IDENTIFICATION DOCUMENTATION / COLOR APPROVAL

Navistar Industrial Design-Color and Trim is responsible for the appearance finishes on all commercial (non-military) products produced by Navistar, including but not limited to:

- Fabrics and Carpet
- Leather and Vinyl
- Applied finishes
- Mold-In-Color Plastic Colorant

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- Hydrographic and In-Mold Decorated patterns and finishes
- All textures associated with visual components, regardless of manufacturing method
- Graphics, Labels and Badges

The process of color/material development and implementation of design intent has several aspects. The following is a brief chronological listing of events that occur to achieve successful color sign-off of production parts.

<u>PRE-C.A.</u> (Pre-Charter Approval) Design Color & Trim presents color and material proposals to Navistar management for review and recommendation. Appearance items are identified by program and appearance direction is formulated.

<u>C.A.</u> (Charter Approval) Design and Craftsmanship direction is established, including the development of new colors, materials, and finishes. This milestone is the kick-off for mastering any new appearance materials and finishes, and the tracking document for this process is the MSE (Material Styling Evaluation) form# NTSQ-0008. Similar in protocol to the AAR process, MSE (att.4) approval is required for all finishes/materials/textures to achieve AAR sign-off.

At the discretion of Navistar Design Management, a Color Harmony Team is established. These teams are formed to proactively drive color, texture, gloss and finish requirements into the product. All Navistar personnel and suppliers having equity in appearance items meet regularly to ensure the NPD Color Harmony Process is successfully accomplished. The Color Harmony Team objectives are to provide a communications link between Program Management, Studio, Engineering, Vehicle Operations, and Suppliers relating to appearance parts (Color, Texture, Gloss); Provide color, texture, and gloss decisions that meet vehicle objectives for appearance, cost and timing; Provide a clear assessment of cost, quality and timing trade-offs at key decision points. Provide system and component level color, texture and gloss verification to design intent.

Navistar Industrial Design establishes Color and Trim Tracking documents, consisting of images of each component / system with color-texture-gloss call-outs. These images provide interactive direction for the Color Harmony Team, and the Industrial Design Requirements Document, which is jointly owned by Navistar Industrial Design and Navistar Engineering.

<u>MSE SIGN-OFF</u>: Chosen suppliers must submit samples of all new finish materials (color, texture, gloss, finish, etc) to Navistar Industrial Design-Color and Trim, for visual mastering approval. Once <u>visual</u> mastering has been established, test data and samples are sent to Navistar-Material's Engineering, for evaluation against all appropriate materials specifications. Proof of successful compliance with all Navistar materials specs should be noted on the appropriate MSE form, with date of certification. Proof of compliance is required for successful AAR sign-off and PPAP completion.

MASTERS DISTRIBUTION: When applicable, interior raw material suppliers produce masters in multiples and ship them to Navistar. All interior masters can be obtained through Navistar Design or Navistar Materials Engineering. The Color/Material/Standards (CMS) Request Form (Attachment 4 on page 19)

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may be faxed or sent via email to the appropriate Master Distribution contact. Exterior paint masters can be purchased from Navistar paint supplier (Akzo Nobel). Refer to Navistar Supplier Website for up-to-date distribution contact information.

COLOR EVALUATION / DOCUMENTATION / SIGN-OFF

In addition to surface appearance evaluation approval, all components that are in color (including black) require color evaluation approval. The Navistar Appearance Approval Report (AAR) is the same as that used for surface appearance evaluation approval, but is filled specifically for color.

- All parts submitted for color evaluation must have surface appearance AAR approval.
- Parts that require color evaluation approval:
 - New parts in all program colors
 - o Carry-over parts in new colors
 - Material change or material source change
- Submissions shall be produced from Job1-intended production tooling, process and manufacturing location. Submissions must include proof of Material Color and Durability from Navistar Material Engineering (see Navistar MSE Handbook).
- Part suppliers must make an appointment with the appropriate Industrial Design Studio /Industrial Design Craftsmanship personnel (Refer to Navistar Supplier Website for contact list)
- Parts approved for color PSW evaluation will be tagged with the Minimum Appearance Standard label. <u>These parts will be retained by the supplier for their active life, and will be</u> <u>made available to Navistar upon request</u>. <u>Rejected parts must be included in the next Approval</u> <u>Review</u>.

COLOR HARMONY REVIEW

Interior and exterior color harmony reviews will also be conducted to ensure overall vehicle harmony. Suppliers may be required to adjust (post-AAR sign-off) their component color at the discretion of the Industrial Design Studio or Industrial Design Craftsmanship representative, based on Color Harmony Team vehicle harmony review results.

Minor color adjustments are allowable without Navistar Materials Engineering approval, provided formulas remain unchanged, except for minor ratio changes. These actions may be required to improve the overall color harmony of the vehicle.

Color Harmony Reviews are conducted as both tabletop / system reviews, as well as fully assembled environment reviews.

SPECIAL COMMODITIES

SEATS:

- Seat manufacturers are required to establish a Seat Appearance Boundary Book for each vehicle program. This Seat Boundary Book shall include (but is not limited to) pictures of the approved seat assembly in multiple views, close-ups identifying both acceptable and unacceptable conditions identified during the sign-off process, and any other area as requested by the Navistar Design or Craftsmanship Representative. The seat Appearance boundary Book for leather seats should reference a Natural Markings Document, established by the leather supplier, for the specific grain used in their particular program. Agreement must be achieved between the Seat Supplier, Industrial Design Studio or Craftsmanship Representative, Navistar Engineering, Navistar Supplier Development Manager (SDM), and Navistar Incoming Quality. When agreement is met, all parties will sign the seat.
- The manufacturer will then be required to retain this photo catalog for the life of the program. Seat manufacturers with a signed-off Boundary Book are *not* required by Navistar Industrial Design/Craftsmanship to retain seat assemblies for the active life of the program.
- All visible subcomponents must be approved prior to full assembly reviews (e.g. side shields, switches, latches, etc.) The end-item supplier must make all appearance-approved subcomponents available upon request for full assembly reviews.

WHEELS:

- Reference Navistar Wheel Appearance Guidelines on the Supplier Website for defect criteria.
- One sample only is required for appearance approval of multiple cavity cast wheels with a machined surface finish. All subsequent cavities are required to meet the standard established by the approved cavity.

ORNAMENTATION:

- Appearance approval of all ornamentation components for surface quality and image clarity will be obtained by the supplier from Navistar Design / Industrial Design Craftsmanship. Typical components include:
 - Exterior body side moldings
 - Nomenclature (3-Dimensional nameplates, and badges)
 - o Instrument cluster assemblies
 - Vinyl graphics (i.e. decorative stripes)
- Appearance approval for the above items will follow the same procedures outlined for interior / exterior components.

GRAPHIC DESIGN APPROVAL PROCESS (VCAP/G)

2-D GRAPHIC DESIGN / DOCUMENTATION / APPEARANCE APPROVAL / SIGN-OFF

Navistar Industrial Design-Graphics is responsible for the appearance and finish of all commercial (nonmilitary) two dimensional graphics produced by Navistar, including but not limited to:

- Exterior Labels
- Interior Labels
- Graphic communication (i.e. Instrument Cluster faceplates, HVAC controls, Switchgear graphics, etc.)
- Under hood and Chassis Labels, per Navistar Under hood Craftsmanship initiative of 2009/2010.

The following steps cover the Navistar Graphic Design Approval Process (VCAP/G) for 2D graphics. See also the Graphic Design Approval Process Flow Chart on the following page:

- Design Requirements / Process Kick-Off (Graphics Request Form)
- Development Sourcing
- Installation Drawing Requirements
- Graphics Appearance Evaluation Documentation / Sign-Off
- Final Graphics Release / Sign-Off (AAR/G OK-to-Proceed)
- Production Graphics Approval (hard part)-AAR/G Sign-Off



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DESIGN REQUIREMENTS / PROCESS KICK-OFF (GRAPHICS REQUEST FORM)

A New Product Graphic Request Form (Attachment 5 on page 20) shall be generated by Navistar personnel (Customer Service, Marketing, Engineering, etc.). This form initiates the design process and contains the following information:

- Part Number
- Program Number and Program Manager
- Controlling / Releasing Engineer,
- Due Date (Production/Shipping timelines considered)
- Installation information (see below).

Note: The Controlling Engineer shall be responsible for providing all label information content, and compliance with all necessary intents and regulations.

DEVELOPMENT SOURCING

New product graphic artwork shall be created by Navistar Industrial Design (ID), or an approved designated supplier. The design of the graphic shall be in accordance with the guidelines stated in EPS-145, and in the case of outsourced design, are subject to Navistar Industrial Design approval for appearance (see below).

INSTALLATION DRAWING REQUIREMENTS

All graphic requests are to be accompanied by installation information (placement drawing and /or photographs), showing Engineering / Design Intent for physical location of the product, unless specifically exempt and noted on the Graphic Request Form.

GRAPHICS APPEARANCE EVALUATION DOCUMENTATION / SIGN-OFF

Artwork for new product graphics generated by sources other than Navistar Industrial Design:

- Shall be reviewed for design intent and cohesion, by Navistar Craftsmanship Group.
- Will be submitted to Navistar in a Vector Art format (non-rasterized) (PDF file).
- Shall include specifications on all typeface(s), color(s) and sizes(s) utilized in the design.

Note: Regardless of the source generating the artwork, all graphics proposals are subject to review and content approval by the designated Navistar Controlling Engineer.

FINAL GRAPHICS RELEASE / SIGN-OFF (AAR/G OK-TO-PROCEED)

Upon Appearance / Content approval by Navistar, final graphic artwork and an Appearance Approval Report (Attachment 2 on page 17) with "OK to Proceed" sign-off, are released electronically to the designated supplier. Additionally, a "UG" compliant file of the new graphic shall be submitted to the Controlling Engineer for Navistar print updates.

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PRODUCTION GRAPHICS APPROVAL (HARD PART)-AAR/G SIGN-OFF

The process for review and sign-off of production labels, and other 2D graphic products is as follows:

- Submit parts from a run on production tooling, process and Job1 intended manufacturing location, to Navistar Industrial Design/Craftsmanship. The number of parts submitted depends on the number of parts the supplier needs "identified" for design intent, but a minimum of three (3) is required. Navistar Industrial Design may choose to retain one (1) submission of each part number.
- Include the AAR/G form (Attachment 6 on page 21), showing authorization to proceed, with this submission.

Submissions will be evaluated for the following appearance criteria:

- Accuracy of the final product to design intent (Released Drawing).
- Craftsmanship of product:
 - Registration
 - Clarity of printing
 - Color match to master swatches
 - Die cut accuracy and consistency, when applicable
- Parts not providing a sufficient standard of appearance quality may be given direction for improvement, as noted on the Appearance Approval Report. This same document must accompany submitted parts after appearance direction has been followed.
- Unless previously agreed, rejected parts must be included in the next approval review.
- The Navistar Industrial Design Craftsmanship representative who reviews the production appearance submissions will again sign the AAR form reflecting minimum appearance standard for the part (assuming full resolution of all issues).
- The parts approved for appearance will be identified with the Minimum Appearance Standard label. These parts must be retained by the supplier for their production and service life, and will be made available for review, upon request by Navistar. At the assembly plant's discretion, an approved part will be retained by the assembly plant.

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ATTACHMENT 1 – IDEAL FORM (EPS-158-FM001)

NAVISTAR[®] Industrial Design Evaluation & Approval Log (IDEAL)

EPS-158-FM001 Revision: New Revision Date: 24 Feb 2011

IDEAL IS INCOMPLETE WITHOUT Authorized Signature! IDEAL form records the evaluation and approval of appearance for design intent. Evaluations will be made from digital data and/or tooling aids such as die/cube models, etc. Final surface approval will be made from a complete UG model, and an approved IDEAL form is required for the release of a Decorative Component part for tooling. A Decorative Component is defined as any Class "A" / Class "B" surface, released by Navistar Industrial Design, and other components identified as having appearance attributes. An approved IDEAL form establishes design intent for appearance. Decorative Components cannot be released into production without Navistar Design Appearance Approval, and completion of the Navistar Appearance Approval Report (AAR) Form.

Section 1: Component Identification	Section 2: Contact Information					
Component	NAVISTAR Engineering Contact					
PROGRAM	RESPONSIBLE ENGINEER /					
NAME / #	NAME					
PART	PHONE					
NUMBER						
PART	E-MAIL					
DESCRIPTION						

Section 3: Evaluations & History Shaded areas to be completed by Industrial Designer. All other cells may be filled out by engineering contact if applicable.

Submission #	Evaluation Date	Evaluation Results	Evaluation ID	Necessary Action

Section 4: Approval for Engineering Release

Any change to the approved design must be submitted and reviewed and documented in section 5 below. ID Confirmation signature means that original approval remains in effect per subject change.

Reference Images (Optional)

AUTHORIZED CUSTOMER REPRESENTATIVE SIGNATURE / INDUSTRIAL DESIGNER	DATE
PHONE	E-MAIL

ATTACHMENT 2 – APPEARANCE APPROVAL REPORT FORM (EPS-158-FM003)

NAVISTAR[®]

TITLE:

Appearance Approval Report

EPS-158-FM003 Revision: New Revision Date: 24 Feb 2011

Con	nponent		Su	upplier			Supplier Contact		
PART # & NAME			COMPANY NAME		CONTACT NAME				
ASSEMBLY NAME/No.						CONTACT PHONE(S)			
PROGRAM VEHICLE			SUPPLIER CODE			CONTACT E-MAIL			
APPEARANCE EVALUATION									
REASON FOR THIS SUBMISSION	1ST SHOT REVIEW PRE-TEXTURE	_	RING CHANGE (S) TRANSFER, REPLACEMENT,	REFURBISHMENT, CAPACITY	SUB-SUPPLIER or MATERIAL SOURCE CHANGE APPEARANCE APPROVAL (FINAL)				
Material TYPE:	Color & Gloss COLOR ID:	TEXTURE ID	Texture	ESO FIT & FUNCTION?	PRE-TEX EVALUA		CUSTOMER REPRESENTATIVE SIGNATURE AND DATE		
				REQUIRED	CORRECT	AND			
				CHECK COMPLETE	PROCEED				
SUPPLIER:	GLOSS SPEC:	TEXTURE SUF	PPLIER:		CORRECT	AND			
					RESUBMI	Г			
					APPROVE	D TO			
				ENGINEER NAME/INITIAL	ETCH/TOO	DL/EDM			

COLOR EVALUATION

REVIEW	MSE	MASTER	MATE	RIAL	МАТЕ	MATERIAL		HUE		VALUE		CHROMA		GLOSS		METALLIC BRILLIANCE		PART	DISPOSITION	
DATE	NUMBER	DATE	TYP	E	SOU	RCE	RED	YEL	GRN	BLU	LIGHT	DARK	GRAY	CLEAN	HIGH	LOW	HIGH	LOW		
												/								
COMMENTS	5																			
SUPPLIER SIGNATURE DATE AUTHO								RIZED CUSTOMER REPRESENTATIVE SIGNATURE								DATE				

M	iber: EPS	-1:	58	2	TITLE: Visual Component Approval Process (VCAP)												RRENT ISSUE DATE: June 2011						
	ГТАСН			3 –	NA	VIS	TAR	Ар	PRC	OVEI	D TE	EXTU	ire Su	JPPI	LIER	S						EPS-158 (VCAP) A	
	N/.//S	1/	IR	TEXTUR	RE SOUR	CE AND	APPROV	AL CRO	SS-REFE	RENCE												Revision Date: JU	
								MOLD-TEC	СН				TIAN CHENG			TEN	IBAC			CST	MST	ACE-DME	PM
	TEXTURE NAME	NAVI ALPHA CODE	INTERNAL TEXTURE HOUSE CODE	ONTARIO CANADA	MICHIGAN	ILLINOIS	MASS	GEORGIA	SINGAPORE	MEXICO	CHINA SUZHOU	CHINA DONGGUOU	TAIWAN	CLINTON TWP MI	GRD RAPIDS MI	*JAPAN (TANAZAWA)	*TAIWAN (YUN DA MTL)	BRAZIL (PKW)	CHINA SHANGHAI	CLTN TWP MICHIGAN	ROCKFORD MICHIGAN	SOUTH KOREA	JAPA
L	STIPPLE 0	S 0	MT-11500	x	x	x	x	x	x	x	x	x											
L	STIPPLE 1	\$1	MT-11510	x	x	x	×	x	x	×	×	x		×									
H	STIPPLE 2	\$2	MT-11520	×	x	x	x	×	x	×	×	x		x									-
┝	STIPPLE 3	53	MT-11530	x	x	x	x	x	x	x	x	x	x	×									
H	STIPPLE 4 STIPPLE 5	\$4 \$5	MT-1055 MT-11030	x	x	x	×	x	x	×	×	x	^										
	STIPPLE 5	55	MT-11030 MT-11040	×	x	Ŷ	^	L ^	L ^	<u> </u>		Ŷ											
F	STIPPLE 6	50	MT-11040 MT-11050	×	×																		
	BUTTON STIPPLE	SA	T-1702	U DEV																			
	BUMPER STIPPLE	SB	T-1703	×			_				_			-					x	x	x		
	CRACKLE-A	SC	TH-113				ΕY		ΝЛΕ		E (DO				ΝТ		x				
-	CRACKLE-B CRACKLE-C	SD SE	T-4296 T-3875				ГЛ								JIV				×				
Ē	TARMAC	SF	T-1777	x																			
	SANDSTONE	SG	T-3338																				
L	PATINA	SH	T-1427	x			R	FOI	IES	TΙ		ST I	REVI	SIO	N FI	RUI	M		×	×	x	×	
H																							
t									1167				TOIA		FCI	CN							
Γ								NA		IAK		DUS	STRIA	LU	'ESI	GN							
Γ	PILLOW	AA	T-2610							_													×
Ľ	BRIEFCASE	AB	MT-6955	×)EP/	ART	MEN	Г						x	DEV	DEV	
L	BASKETBALL	AC	MT-6590	U DEV							_			-									
L	QUARRY-1	AD	T-3145																				
H	QUARRY-2	AE	T-3149	U DEV																			
	ISLAND	AF AG	MT-6960 T-3150																				
	RIVERBED	AG	1-3150																				
	LINEAR	TA	MT-15520			x								x									
	HEXAGON	TB	MT-11610			x								x									
	DIAMONDPLATE	TC	T-4448	U DEV										x									
	FOUNDRY	TD TE	T-3398 T-4641	U DEV										x									
F	GOLFBALL	TF	T-4641 T-3151	UDEV						-				x									
t	ROLLERBALL	TG	T-3151											×									
Ē																							

NUMBER:	TITLE:	CURRENT ISSUE DATE:
EPS-158	Visual Component Approval Process (VCAP)	June 2011

ATTACHMENT 4 – COLOR/MATERIAL/STANDARDS (CMS) REQUEST FORM (EPS-158-FM004)

NAV	IST/	IR °	Mast	ter St	andar	d Re	quest	Form	EPS-158-FM004 Revision: New Revision Date:						
DATE	SUPPLIER NAME				SUPPLIER CONTACT			SUPPLIER CODE		ORDER STATUS (NAVISTAR TO UPDATE)					
										YELLOW = IN PROCESS GREEN = FILLED					
SUPPLIER ADDRE	SS / SHIP TO														
STREET						FAX NUMBER*									
CITY / TOWN						OFFICE PI	HONE NUMBER	*							
STATE / REGION						MOBLE PI	HONE NUMBER	} *							
ZIP / POSTAL CODE						CONTACT	E-MAIL								
	*For te	elephone and FA)	numbers ou	utside the U	United States	please in	clude country	and city code n	umbers						
🗖 LOCAL (su	ıpplier pick-up)	US MAIL		EXPEDITE - N	Aethod									
PROGRA	AM	**MATERIAL		TEXTURE		COLO	OR ID CODE	QTY	REQUEST STATUS						
NUMBE	ER	TYPE		CODE					(NAVISTAR TO COMPLET						
SOFT TRIM: Fabr PAINT: Metal Pa	l in Color (MIC ic / Vinyl / Lea int Panel Stan	dards													
		are required by N s shall enter on li							generated per (each					
• P	aint, online re	quests: http://ak	zonobel.forn	nbin.com/fo	orms/color										
Paint, online requests: http://akzonobel.formbin.com/forms/color Paint, contact Directly: AkzoNobel Car Refinishes 1845 Maxwell Street Troy, MI 48084 Attn: Color Services Phone # - 800-618-1010 Fax # - 248-637-0479 Email: ColorSupport.ANCRNA@akzonobel.com															

NUMBER:	TITLE:	Cl	URRENT ISSUE DATE:
EPS-158	Visual Component App	proval Process (VCAP)	June 2011
ATTACHMENT 5	– New Product Grap	PHIC REQUEST FORM (EP	PS-158-FM005) EP5-158-FM005 Revision: New Revision Date: 24 Feb 2011
DATE Part # & N	łame	Assembly # & Name	Application & Program #
	Program Manager	Su	pplier (if sourced)
		Company (Tier 1)	
	Controlling Engineer	Address	
		CONTACT Name	
	Reason For Request	CONTACT E-MAIL	
		Company (Tier 2)	
MATERIAL SPECS			
DESCRIPTION			
	Required linstallation extation must be provided)		
	ed (Installation Description ion must be provided)		Not Required
	Timing Requirements fo	r Artwork Delivery (prior to AAR process)	
	Timing Requireme	ents for Component Delivery (PPAP)	

NUMBER:	
E	PS-158

TITLE: Visual C

ATTACHMENT 6 - PRODUCTION GRAPHICS APPROVAL (HARD PART) AAR-G FORM (EPS-158-FM006)

NAVISTAR				Appearai	Approval Report - G (Graphics								S EPS-158-FM006 Revision: NEW Revision Date: March 2011									
Component						SUPPLIER									Supplier Contact							
PART # AND NAME							COMPANY NAME (TIER 1)										CONTACT NAME					
ASSEMBLY NAME/#.							TIER 2										CONTACT PHONE(S)					
PROGRAM VEHICLE							SUPPLIER CODE (TIER 1)										CONTACT E-MAIL					
REASON FOR THIS			ARTWO	ORK RE	VIEW		ENGINEERING CHANGE(S)									APPEARANCE APPROVAL (FINAL)						
SUBN	IISSION		TOOL	ING TR	ANSFER, REPLACE	EMENT,	ENT, REFURBISHING, CAPACITY SUB-SUPPLIER										OR MATERIAL SOURCE CHANGE					
Material TYPE:					FIT & FUNCTION NOT REQ'D REQUIRED CHECK COMPLETE	ARTWORK EVALUATION (ELECTRONIC FORMAT) CUSTOMER INITIALS CORRECT AND PROCEED CORRECT AND RESUBMIT PROCEED W/SAMPLE GENERATION COMMENTS																
					NEER NAME/DATE										CURACY							
SUPPLIER:		GLOSS SPEC:				сомме	ICOMMENTS															
REVIEW	со	LOR STANE	ARDS / TA	RGET		COLOR EVALUATION (OBJECTIONABLE FINDINGS LISTED BELOW)											PART DISPOSITION		CUSTOMER			
DATE	MSE DATE	MASTER DATE	MATERIAL	TYPE	MATERIAL SOURCE	RED	H	HUE YEL GRN		VALUE		CHROMA GRAY CLEAR		GLOSS HIGH LOV		METALLIC BRILLIANCE HIGH LOV		(PROCESS AND COLOR)		INTITIALS		
																-						
												1										
COMMENT	rs																					
SUPPLIER SIGNATURE DATE AUTH						AUTH	HORIZED CUSTOMER REPRESENTATIVE SIGNATURE (MUST BE SIGNED FOR FULL APPROVAL)											OVAL)		DATE		